

ON THE INTERVAL HULL OF THE SOLUTION SET  
OF AN INTERVAL LINEAR SYSTEM

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*Dedicated to Prof. Dr. Rudolf Krawczyk on his 60<sup>th</sup> birthday*

1. INTRODUCTION

Let

$$(0) \quad A^I x = b^I$$

be an interval linear system with an  $n \times n$  interval matrix  $A^I$ .

The set

$$X = \{x \mid Ax = b, A \in A^I, b \in b^I\}$$

is usually called the solution set of (0). If  $A^I$  is nonsingular (which means that each  $A \in A^I$  is nonsingular), then  $X$  is closed, bounded and connected [4], but generally not convex and not an interval [3]. The narrowest interval containing  $X$ , i.e. the interval  $[\underline{x}, \bar{x}]$  given by

$$\begin{aligned} \underline{x}_i &= \min \{x_i \mid x \in X\} \\ \bar{x}_i &= \max \{x_i \mid x \in X\} \quad (i = 1, \dots, n), \end{aligned}$$

is called the interval hull of  $X$ . There is a number of results concerning the problem of computing the interval hull under special assumptions (see [1] - [14]). Less is known of the general case. Nickel [13] pointed out that the interval hull of  $X$  can be computed by solving  $2^{n(n+1)}$  linear  $n \times n$  systems (in ordinary, not interval, arithmetic). In this paper, we propose a method which

reduces the number of linear systems to be solved to a number between  $2^p$  and  $2^{p+q}$  where  $p$  is the number of equations in (0) containing at least one nondegenerate interval coefficient and  $q$  is the number of columns of  $A^I$  having the same property. As shown in section 3, the method performed well on examples with  $2 \times 2$  matrices. The present lack of a broader computational experience does not allow to judge of the efficiency of the method in general case.

## 2. BASIC RESULT

We begin with some notations. Let  $A^I = \{A \mid \underline{A} \leq A \leq \bar{A}\}$ , where  $\underline{A} = (\underline{a}_{ij})$ ,  $\bar{A} = (\bar{a}_{ij})$  are  $n \times n$  matrices and let  $b^I = \{b \mid \underline{b} \leq b \leq \bar{b}\}$ ,  $\underline{b} = (\underline{b}_i)$ ,  $\bar{b} = (\bar{b}_i)$  being  $n$ -vectors. Further, let

$$Y = \{y \in \mathbb{R}^n \mid |y_j| = 1, j = 1, \dots, n\},$$

so that  $Y$  contains  $2^n$  elements. For each  $y \in Y$ ,  $z \in Y$  define an  $n \times n$  matrix  $A_{yz}$  and an  $n$ -vector  $b_y$  by

$$\begin{aligned} (A_{yz})_{ij} &= \bar{a}_{ij} \text{ if } y_i z_j = 1 \\ &= \underline{a}_{ij} \text{ if } y_i z_j = -1 \quad (i, j = 1, \dots, n), \\ (b_y)_i &= \underline{b}_i \text{ if } y_i = 1 \\ &= \bar{b}_i \text{ if } y_i = -1 \quad (i = 1, \dots, n). \end{aligned}$$

For  $x \in \mathbb{R}^n$  and  $z \in Y$  we define an  $n$ -vector  $x^z$  by

$$(x^z)_j = z_j x_j \quad (j = 1, \dots, n).$$

Finally, we denote by  $e$  the  $n$ -vector  $(1, \dots, 1)$  and  $f = -e$ , so that  $e \in Y$  and  $f \in Y$ .

Our basic result is then formulated as follows:

**Theorem 1.** Let  $A^I$  be nonsingular and let for each  $y \in Y$  there exist a  $z \in Y$  such that the solution  $x_y$  of the system

$$(1) \quad A_{yz}x = b_y$$

satisfies

$$(2) \quad x_y^z \geq 0.$$

Then the interval hull  $[\underline{x}, \bar{x}]$  of the solution set  $X$  is given by

$$(3) \quad \begin{aligned} \underline{x}_i &= \min \{x_{yi} \mid y \in Y\} \\ \bar{x}_i &= \max \{x_{yi} \mid y \in Y\} \quad (i = 1, \dots, n). \end{aligned}$$

The proof employs the idea of the constructive part of the proof of Theorem 1 in [15]. Let  $W$  be the convex hull of the points  $x_y$ ,  $y \in Y$ . First we prove that  $X \subset W$ . To this end, take an  $x_0 \in X$ , so that  $Ax_0 = b$  for some  $A \in A^I$ ,  $b \in b^I$ . For each  $r \in \{0, 1, \dots, n\}$  and  $y \in Y$ , the  $nx2n$  system

$$\begin{aligned} (A(x_1 - x_2))_i &= b_i \quad (i = 1, \dots, r) \\ (A_{ye}x_1 - A_{yf}x_2)_i &= b_{yi} \quad (i = r+1, \dots, n) \end{aligned}$$

will be called an  $(r, y)$ -system. We shall prove by induction on  $r$

that each  $(r, y)$ -system has a nonnegative solution  $x_1, x_2$  satisfying

$x_1 - x_2 \in W$ . If  $r = 0$ , then a  $(0, y)$ -system has the form  $A_{ye}x_1 - A_{yf}x_2 =$

$b_y$ , hence for the vectors  $x_1, x_2$  given by  $x_{1i} = \max \{x_{yi}, 0\}$ ,  $x_{2i} = \max \{-x_{yi}, 0\}$  ( $i = 1, \dots, n$ ) we have  $x_1 \geq 0$ ,  $x_2 \geq 0$ ,  $x_1 - x_2 \in W$  and

(1), (2) provide for  $A_{ye}x_1 - A_{yf}x_2 = b_y$ . Thus let  $1 \leq r \leq n$  and

$y \in Y$ ; define  $y', y'' \in Y$  by  $y'_r = -1$ ,  $y'_j = y_j$  ( $j \neq r$ ) and  $y''_r = 1$ ,  $y''_j = y_j$

( $j \neq r$ ). Due to the inductive assumption, the  $(r-1, y')$ -system has a

nonnegative solution  $x'_1, x'_2$  satisfying  $x'_1 - x'_2 \in W$  and similarly the

$(r-1, y'')$ -system has a nonnegative solution  $x''_1, x''_2$  with  $x''_1 - x''_2 \in W$ .

Define a real function  $f$  of one real variable by

$$f(t) = (A(t(x'_1 - x'_2) + (1-t)(x''_1 - x''_2)))_r.$$

Then, we have  $f(0) = (Ax_1^* - x_2^*)_r \leq (\bar{A}x_1^* - \underline{A}x_2^*)_r =$   
 $(A_{y^*e}x_1^* - A_{y^*f}x_2^*)_r = \underline{b}_r \leq b_r$  and  $f(1) = (Ax_1' - x_2')_r \geq$   
 $(\underline{A}x_1' - \bar{A}x_2')_r = (A_{y'e}x_1' - A_{y'f}x_2')_r = \bar{b}_r \geq b_r$ , hence there is a  
 $t_0 \in [0, 1]$  with  $f(t_0) = b_r$ . Put

$$x_1 = t_0 x_1' + (1 - t_0)x_1^*$$

$$x_2 = t_0 x_2' + (1 - t_0)x_2^*,$$

so that  $x_1$  and  $x_2$  are nonnegative and

$$(4) \quad x_1 - x_2 = t_0(x_1' - x_2') + (1 - t_0)(x_1^* - x_2^*),$$

which immediately gives  $x_1 - x_2 \in W$ . From the definition of  $t_0$  we have  $(A(x_1 - x_2))_r = b_r$ . If  $1 \leq i < r$ , then (4) gives  $(A(x_1 - x_2))_i = t_0 b_i + (1 - t_0)b_i = b_i$ ; if  $r+1 \leq i \leq n$ , then  $y_i = y_i' = y_i^*$ , hence  $(A_{y'e}x_1 - A_{y'f}x_2)_i = t_0(A_{y'e}x_1' - A_{y'f}x_2')_i + (1 - t_0)(A_{y^*e}x_1^* - A_{y^*f}x_2^*)_i = b_{y_i}$ . Hence  $x_1, x_2$  is a nonnegative solution to the  $(r, y)$ -system satisfying  $x_1 - x_2 \in W$ , which completes the inductive proof. Taking now  $r = n$ , we get that there are  $x_1, x_2$  satisfying  $A(x_1 - x_2) = b$  and  $x_1 - x_2 \in W$ . Then the nonsingularity of  $A$  implies  $x_0 = x_1 - x_2$ , hence  $x_0 \in W$ . This proves  $X \subset W$ ; since the interval  $[\underline{x}, \bar{x}]$  given by (3) satisfies  $W \subset [\underline{x}, \bar{x}]$ , we have  $X \subset [\underline{x}, \bar{x}]$ . On the other hand, since  $x_y \in X$  for each  $y \in Y$ ,  $[\underline{x}, \bar{x}]$  must be the narrowest interval containing  $X$ , hence  $[\underline{x}, \bar{x}]$  is the interval hull of  $X$ , Q. E. D. ■

Theorem 1 shows a way how to compute the (exact) interval hull. However, it requires for each  $y \in Y$  to find a  $z \in Y$  such that the vector  $x_y = A_{yz}^{-1}b_y$  satisfies  $x_y^z \geq 0$ . This may be a difficult task in the general case; the heuristic algorithm for computing  $x_y$  described below performed well on small size examples, although it is probably generally not prevented from cycling:

Algorithm (for computing  $x_y$  for a given  $y \in Y$ ):

Step 0: Set  $z := e$ .

Step 1: Solve  $A_{yz}x = b_y$ .

Step 2: If  $x^z \geq 0$ , set  $x_y := x$ . Stop!

Step 3: Set  $z_k := -z_k$  for each  $k$  with  $z_k x_k < 0$  and return to Step 1.

This algorithm combined with Theorem 1 gives a method for computing the interval hull. Several examples are shown in the next section.

### 3. EXAMPLES

Three examples with 2x2 matrices are computed here. Two observations were made: (i) the algorithm always stopped after solving at most two systems, (ii) in all three examples, if  $\bar{x}_i = x_{y_i}$  for some  $y$  and  $i$ , then  $\bar{x}_i = (x_{-y})_i$ .

Example 1 (Barth and Nuding [3]).

$$[2,4]x_1 + [-2,1]x_2 = [-2,2]$$

$$[-1,2]x_1 + [2,4]x_2 = [-2,2]$$

First, we set  $y := (1,1)$  and  $z := (1,1)$ . Then  $A_{yz}x = b_y$  has the form

$$4x_1 + x_2 = -2$$

$$2x_1 + 4x_2 = -2$$

and its solution  $x_1 = -\frac{3}{7}$ ,  $x_2 = -\frac{2}{7}$  does not satisfy  $x^z \geq 0$ . Hence we set  $z := (-1,-1)$  (Step 3 of the algorithm) and solve

$$2x_1 - 2x_2 = -2$$

$$-x_1 + 2x_2 = -2$$

which gives the solution  $x_1 = -4$ ,  $x_2 = -3$  satisfying  $x^z \geq 0$ .

Thus we get

$$x_{(1,1)} = (-4, -3).$$

In a similar way we obtain

$$x_{(1,-1)} = (-3, 4)$$

$$x_{(-1,1)} = (3, -4)$$

$$x_{(-1,-1)} = (4, 3)$$

and Theorem 1 gives

$$\underline{x} = (-4, -4)$$

$$\bar{x} = (4, 4).$$

Example 2 (Nickel [13]).

$$[2, 4]x_1 + [-2, -1]x_2 = [8, 10]$$

$$[2, 5]x_1 + [4, 5]x_2 = [5, 40]$$

Here, we have

$$x_{(1,1)} = \left(\frac{21}{13}, -\frac{10}{13}\right)$$

$$x_{(1,-1)} = (4, 8)$$

$$x_{(-1,1)} = \left(\frac{45}{13}, -\frac{40}{13}\right)$$

$$x_{(-1,-1)} = (10, 5),$$

thus

$$\underline{x} = \left(\frac{21}{13}, -\frac{40}{13}\right)$$

$$\bar{x} = (10, 8).$$

Example 3 (Hansen [11]).

$$[2, 3]x_1 + [0, 1]x_2 = [0, 120]$$

$$[1, 2]x_1 + [2, 3]x_2 = [60, 240].$$

Here we obtain  $x_{(1,1)} = (-12, 24)$ ,  $x_{(1,-1)} = (-120, 240)$ ,  $x_{(-1,1)} = (90, -60)$ ,  $x_{(-1,-1)} = (60, 90)$ , which gives  $\underline{x} = (-120, -60)$  and  $\bar{x} = (90, 240)$ .

#### 4. EDGE POINTS

A system of the form

$$(5) \quad \begin{aligned} A_{yz}x &= b_y \\ x^z &\geq 0, \end{aligned}$$

appearing in Theorem 1, may seem strange at the first glance.

In this section, we shall give some geometric interpretation to the points satisfying (5). We introduce this notion: a point  $x \in X$  is said to be an edge point of  $X$  if there does not exist a pair of different points  $x_1, x_2$  such that the segment connecting  $x_1$  and  $x_2$  lies in  $X$  and  $x = \frac{1}{2}(x_1 + x_2)$ . For a characterization of the edge points we need the following lemma, which is a mere re-formulation of Theorem 2 in [4]:

Lemma.  $x \in X$  if and only if there is a  $z \in Y$  such that  $x$  satisfies

$$\begin{aligned} A_{fz}x &\leq \bar{b} \\ A_{ez}x &\geq b \\ x^z &\geq 0. \end{aligned}$$

Now, we have (assuming again  $A^I$  is nonsingular):

Theorem 2. Let  $x \in R^n$  and let  $x_i \neq 0$  ( $i = 1, \dots, n$ ). Then,  $x$  is an edge point of  $X$  if and only if it satisfies (5) for some  $y, z \in Y$ .

Proof. The "if" part: Let  $x$  satisfy (5) and assume  $x$  is not an edge point of  $X$  so that there are  $x_1, x_2 \in X$ ,  $x_1 \neq x_2$ , such that  $x = \frac{1}{2}(x_1 + x_2)$ ; moreover, they can be chosen so closely to  $x$  so that  $x_1^z \geq 0$ ,  $x_2^z \geq 0$ . Take an  $i$  with  $y_i = -1$ ; then Lemma gives  $(A_{yz}x_1)_i = (A_{fz}x_1)_i \leq \bar{b}_i$  and similarly  $(A_{yz}x_2)_i \leq \bar{b}_i$ . Assume at least one of these inequalities holds sharply; then we have  $(A_{yz}x)_i < \bar{b}_i = b_{yi}$ , a contradiction. Hence

$$(6) \quad (A_{yz}x_1)_i = (A_{yz}x_2)_i = (A_{yz}x)_i.$$

If  $y_i = 1$ , then a similar reasoning again gives (6). Hence

$A_{yz}x_1 = A_{yz}x_2 = A_{yz}x$ , which implies  $x_1 = x_2 = x$ , a contradiction.

The "only if" part: Assume  $x$  is an edge point. Then there is a unique  $z \in Y$  with  $x^z \geq 0$ , so that  $A_{fz}x \leq \bar{b}$ ,  $A_{ez}x \geq \underline{b}$ . Put

$$J_1 = \{ i \mid (A_{fz}x)_i = \bar{b}_i \}$$

$$J_2 = \{ i \mid (A_{fz}x)_i < \bar{b}_i, (A_{ez}x)_i = \underline{b}_i \},$$

then  $J_1 \cap J_2 = \emptyset$ . We prove  $J_1 \cup J_2 = \{ 1, \dots, n \}$ . Assume it is not so and consider the system (obviously,  $J_1 \cup J_2 \neq \emptyset$ )

$$(A_{fz}x_*)_i = 0 \quad (i \in J_1)$$

$$(A_{ez}x_*)_i = 0 \quad (i \in J_2).$$

Since its number of equations is less than  $n$ , it possesses a non-trivial solution  $x_0$ . Now choose a  $d_0 > 0$  such that  $(x \pm d_0 x_0)^z \geq 0$ ,

$$d_0 |(A_{fz}x_0)_i| < \bar{b}_i - (A_{fz}x)_i$$

for each  $i$  with  $(A_{fz}x)_i < \bar{b}_i$  and

$$d_0 |(A_{ez}x_0)_i| < (A_{ez}x)_i - \underline{b}_i$$

for each  $i$  with  $(A_{ez}x)_i > \underline{b}_i$ . Then the whole segment connecting

the points  $x_1 = x - d_0 x_0$ ,  $x_2 = x + d_0 x_0$  lies in  $X$ ,  $x_1 \neq x_2$  and

$x = \frac{1}{2}(x_1 + x_2)$ , hence  $x$  is not an edge point. This contradiction

shows that  $J_1 \cup J_2 = \{ 1, \dots, n \}$ . Now define  $y \in Y$  as follows:

$$y_i = -1 \text{ if } i \in J_1,$$

$$y_i = 1 \text{ if } i \in J_2.$$

Then we have  $A_{yz}x = b_y$ , which completes the proof. ■

Theorems 1 and 2, if combined, show that the edge points of the solution set  $X$  play a similar role as the vertices of convex polytopes. Notice that all the  $x_y$ 's in the above examples 1 - 3 are edge points of the respective solution sets.

## 5. DISCUSSION

A closer look into the form of the systems (1) shows that the number of such systems to be examined lies between  $2^p$  and  $2^{p+q}$ , where  $p$  is the number of equations in (0) containing at least one nondegenerate interval coefficient and  $q$  is the number of columns of  $A^I$  with the same property. In fact, if the  $i$ -th equation does not contain a nondegenerate interval coefficient, then all its coefficients are real numbers and the change of the sign of  $y_i$  does not affect the form of (1); similarly for the  $j$ -th column of  $A^I$ . This shows that the number of mutually different  $b_y$ 's is  $2^p$  and the number of mutually different systems (1) is at most  $2^{p+q}$ . Under special assumptions, the number of systems (1) to be solved can be essentially less, cf. Garloff [7].

Further, it is not necessary to store all the  $x_y$ 's during the computation: after updating  $\underline{x}$  and  $\bar{x}$ , the current  $x_y$  may be dropped out.

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