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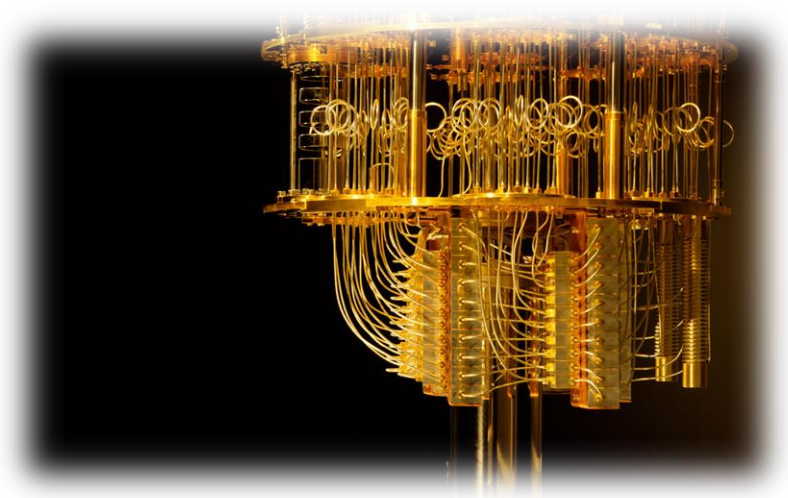
Quantum Computing

From Fundamentals to first Quantum Algorithms

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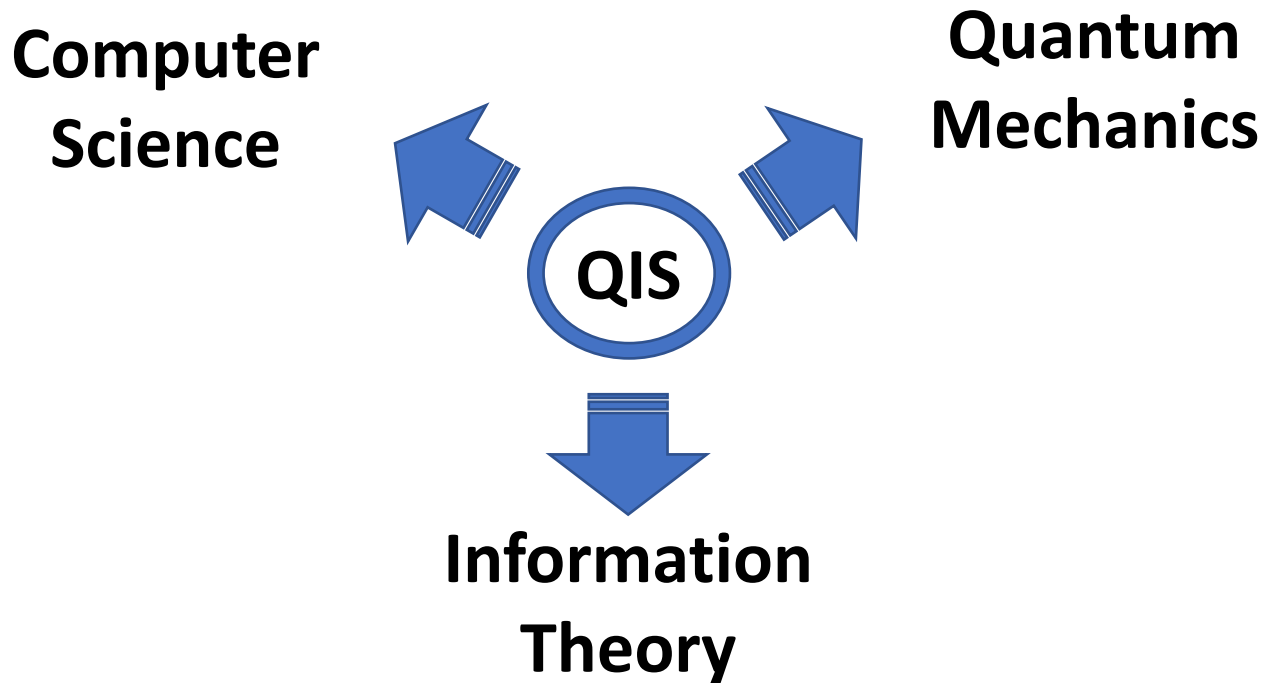
Goal: holistic picture and basic understanding of working principles

1. **Motivation** and Overview
2. Basic **Working Principles**
3. **Near-term** Applications
4. Simple Quantum **Algorithms**
5. **Challenges** and Limitations

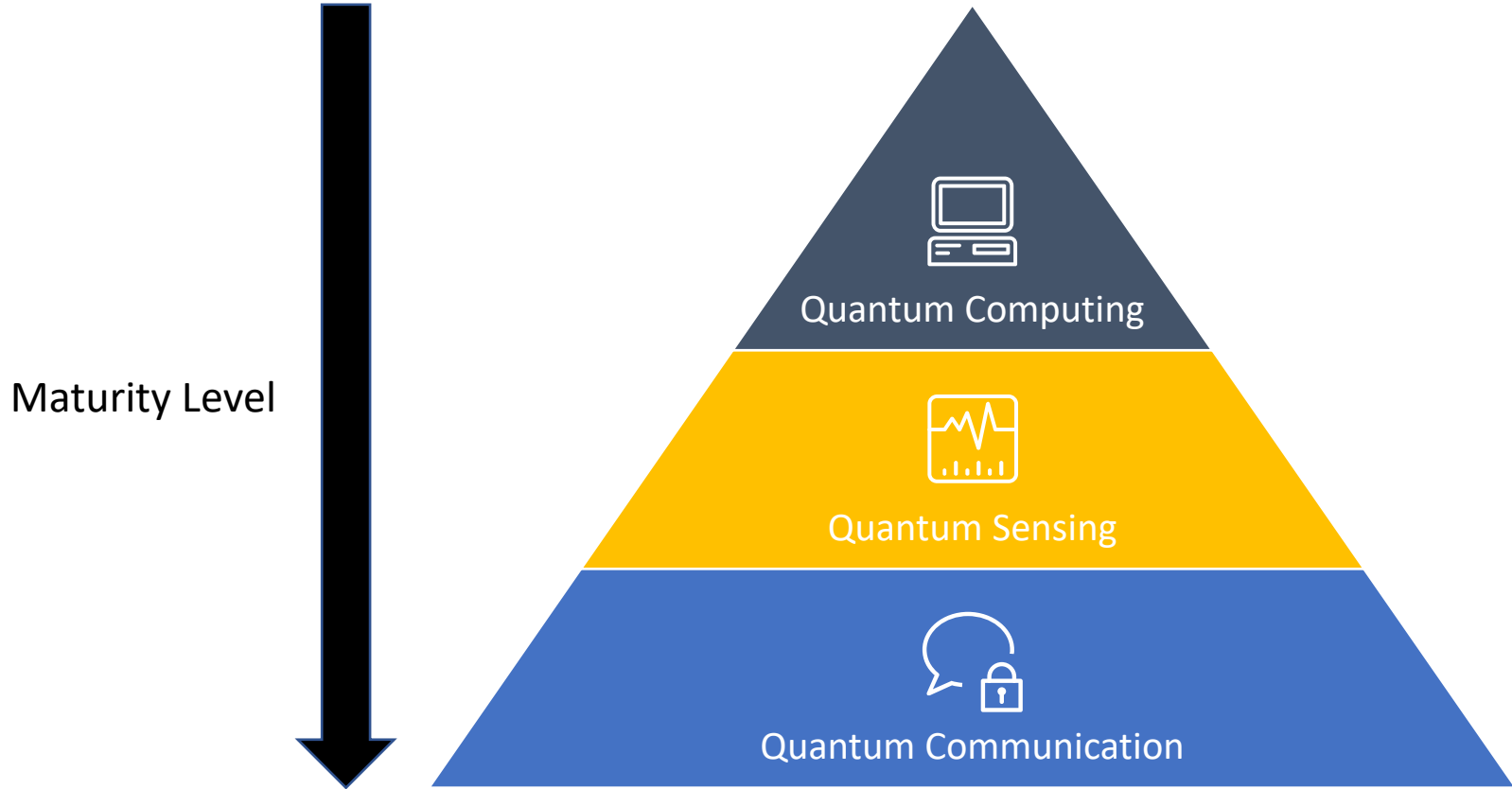


Overview and Motivation





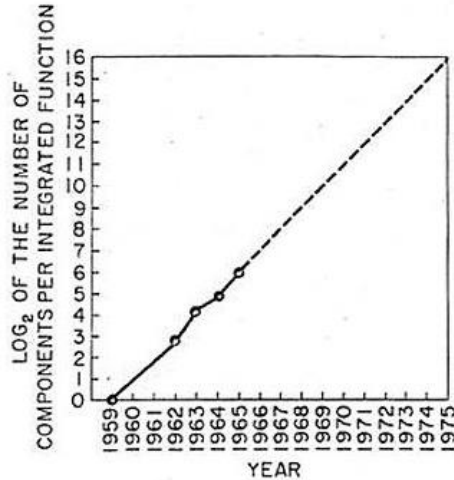
Quantum Technologies



Classical Computing: Limitations - Hardware

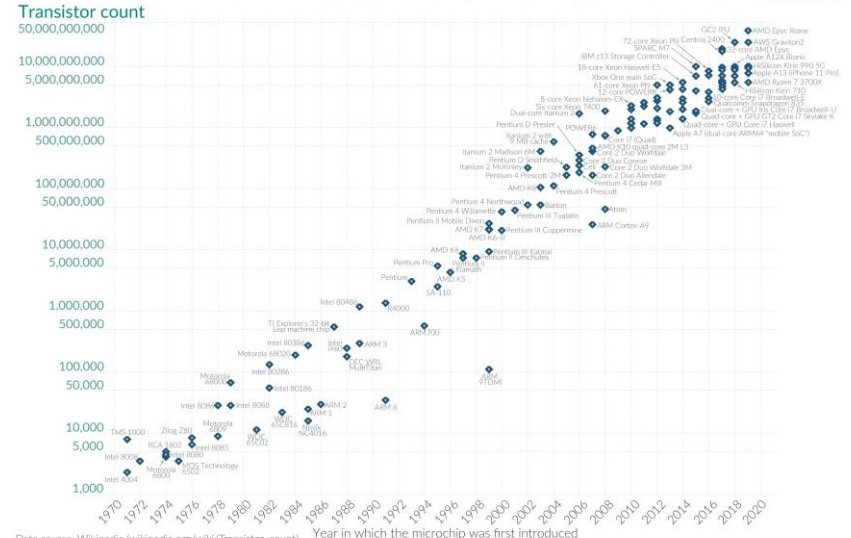
■ Limits of Moore's law

- Doubling of transistor counts on microchips every 12-24 months
- Physical limitations



Source: https://web.archive.org/web/20211221191600/https://www.intel.com/pressroom/kits/events/moores_law_40th/index.htm?iid=tech_mooreslaw+body_presskit

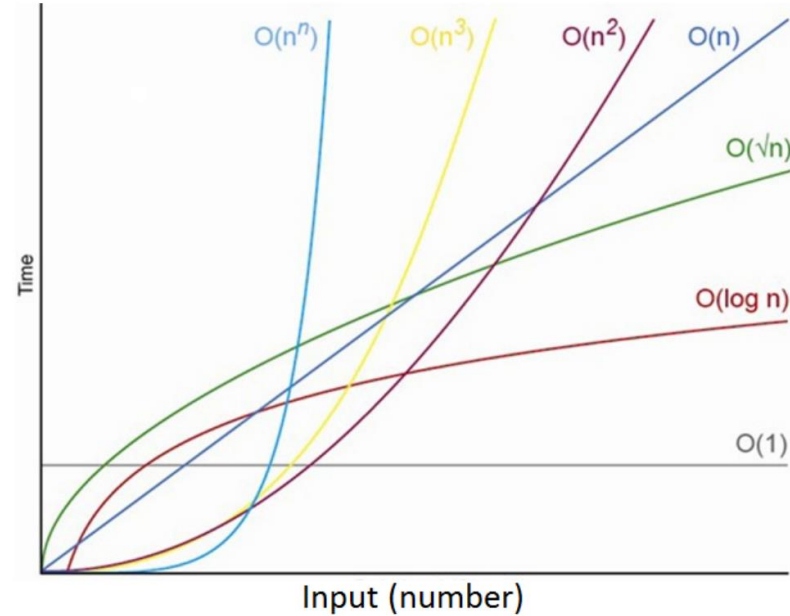
Moore's Law: The number of transistors on microchips doubles every two years. This advancement is important for other aspects of technological progress in computing – such as processing speed or the price of computers.



Data source: Wikipedia (wikipedia.org/wiki/Transistor_count) OurWorldInData.org – Research and data to make progress against the world's largest problems. Licensed under CC-BY by the authors Hannah Ritchie and Max Roser.

Source: <https://ourworldindata.org/technological-progress>

- **Many complex problems are intractable for classical computing,**
e.g.:
 - Exponentially growing search spaces
 - Simulation of quantum processes
- **Best case:**
 - From $O(n^n)$ to $O(n^1)$



Source: Hidary (2019). Quantum Computing: An Applied Approach

Applications – from research to operations

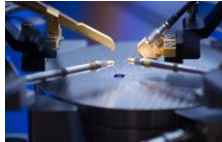
Research applications



Batteries



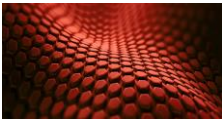
Drug discovery



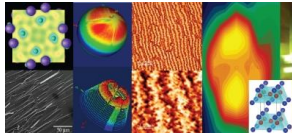
Semiconductors



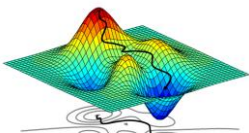
Fertilizer production



Materials design



Condensed matter physics



Optimization



Machine Learning

Operations applications



Transportation



Finance



Energy utilities



Telecoms



Manufacturing




Marketing

- **Technical Challenges:**
 - Sensitivity to environment
 - Accuracy of quantum operations
 - Scaling of quantum computers
 - ...

- **Regimes**

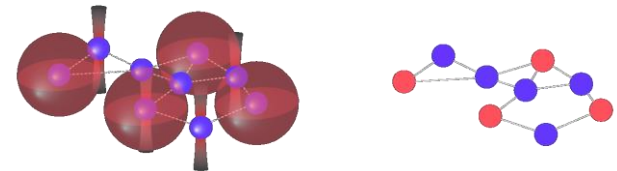
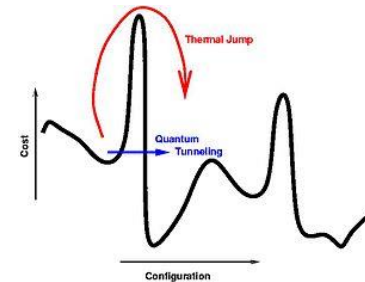
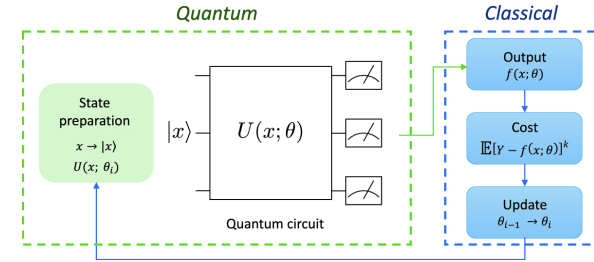
- Noisy Intermediate Scale Quantum (NISQ-era)
- Fault-tolerant Quantum Computing



Preskill, J., 2018. Quantum computing in the NISQ era and beyond. *Quantum*, 2, p.79.

NISQ-Era Approaches to QC

- **Variational Quantum Algorithms**
 - Similar to neural nets in ML
 - Gate-based → sequential programming
- **Quantum Annealing**
 - Encode optimization problem into energy of quantum system
 - System “wants” to stay in minimum
- **Quantum Simulators**
 - Encode problem into energy of quantum system
 - Different quantum phenomena

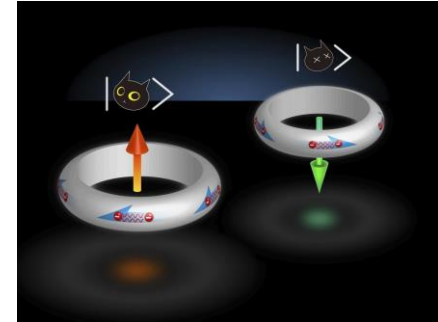


▪ **Photonics**

- Photons are information carrier
- Optical elements (mirrors, phase shifters) for manipulation

▪ **Superconductors**

- Google, IBM,...
- Electric current produces magnetic moment (spin)
- Temperatures: mK
- Microwave pulses for manipulation

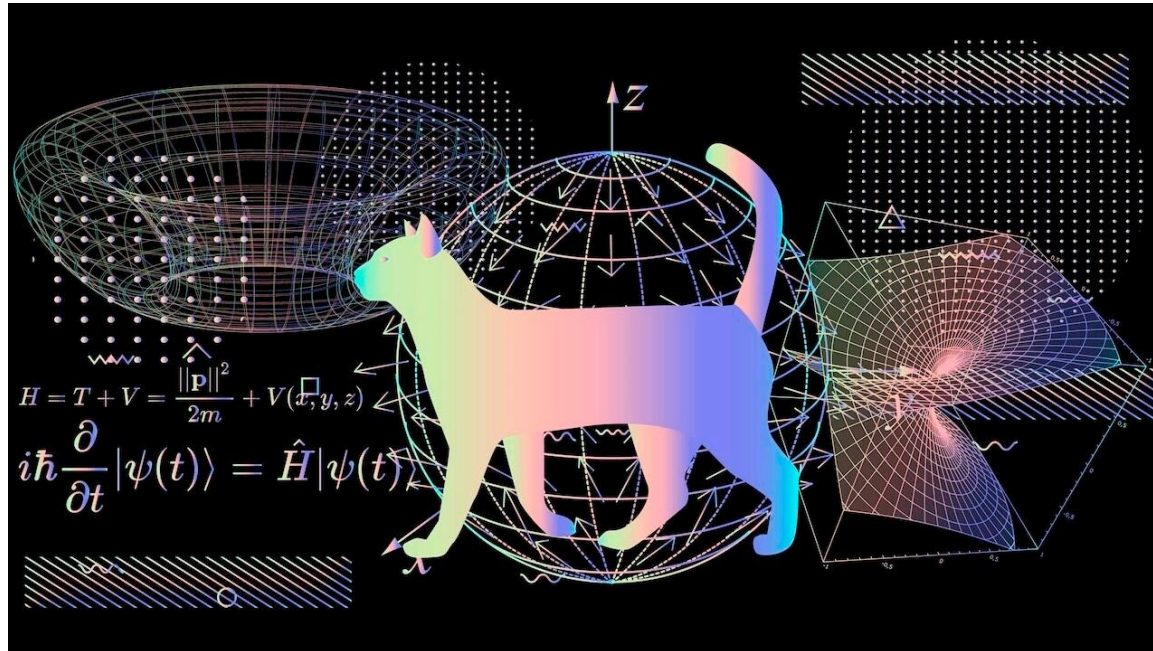


Source: Johnston et. al (2019).
Programming Quantum Computers

- **Trapped Ion**
 - Ions in electromagnetic field
 - Lasers for manipulation
- **And many more:**
 - Topological Quantum Computation
 - Neutral Atom Quantum Computation
 - ...

All these approaches seek to make the jump to the next regime. To do this, they try to better model a **Qubit**.

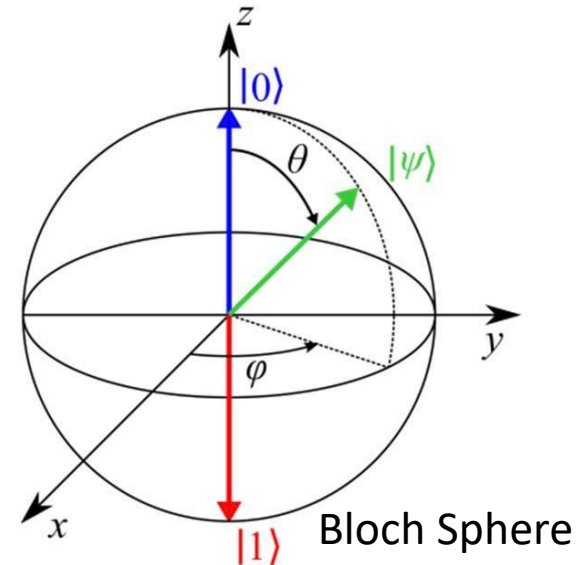
Basic Working Principles



- A qubit is a **two-level** quantum mechanical system
- The **state** of the qubit can be represented by a **vector**

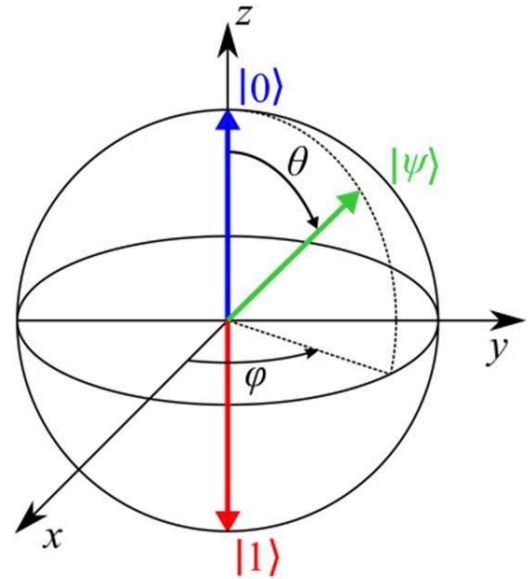
$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

- Similar to classical bit 0,1 \rightarrow $|0\rangle, |1\rangle$
- Can also be a mixture \rightarrow **superposition**

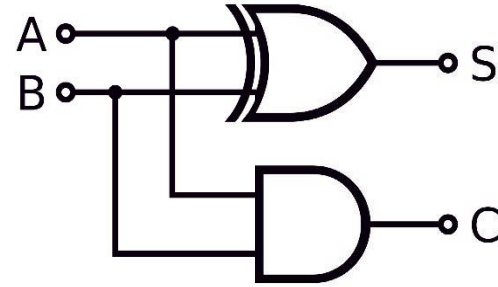


Phase

- Additional **degree of freedom** in quantum systems
- State as **complex** valued vector
- Often useful to **encode information** in the phase

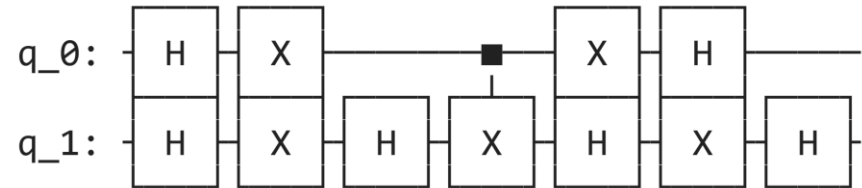


- **Classical Computing Circuit**

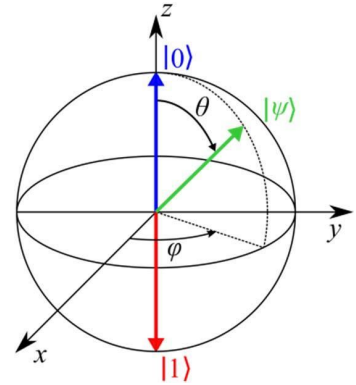


- **Quantum Computing Circuit**

- Construct and read these diagrams from left to right
- Input and output space are the same

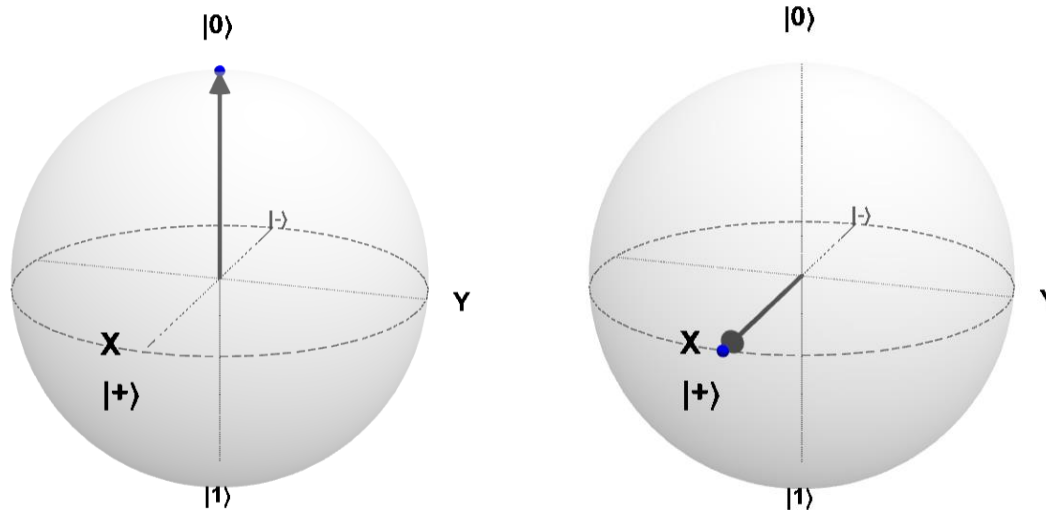


- **Isolated quantum system**
 - Every quantum operation is reversible
 - Every quantum operation is unitary
 - describes rotation but no change in vector length
- Quantum operations **are matrices**
- **Reversibility**
 - $U^{-1}U|\Psi\rangle = U^\dagger U|\Psi\rangle = |\Psi\rangle$
 - U^\dagger is U transposed and complex conjugated



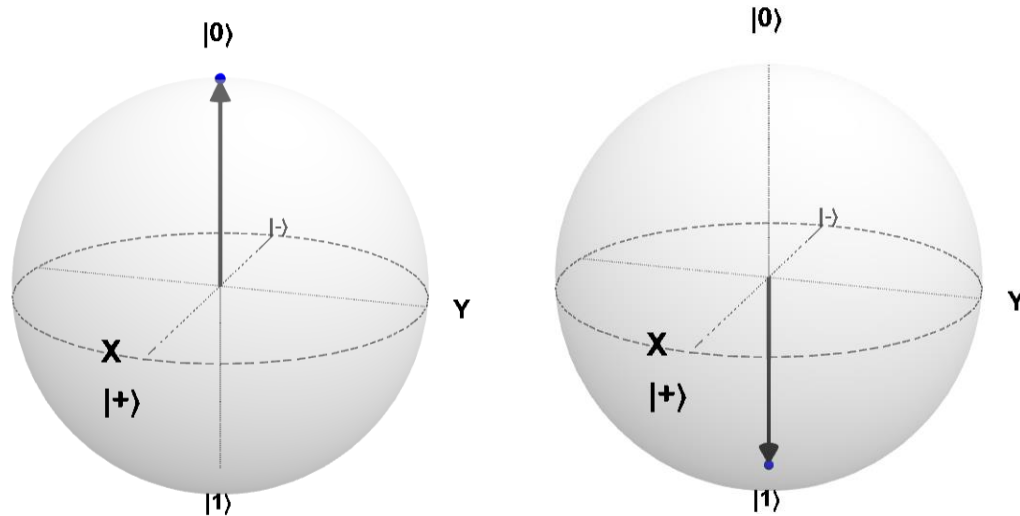
Quantum Operations – Hadamard

- Hadamard operator is *crucial* in quantum computing
- Takes a qubit into an equal superposition of two states



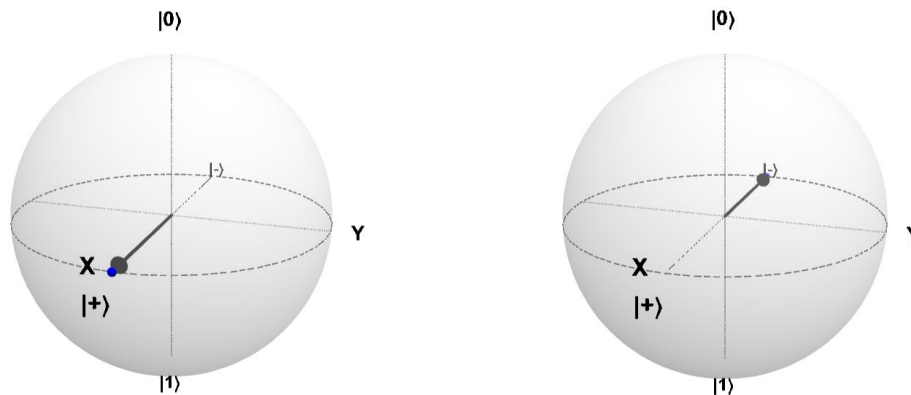
Quantum Operations – Pauli X

- Similar behavior like *Not* in classical computing
- Also known as *Not Gate*

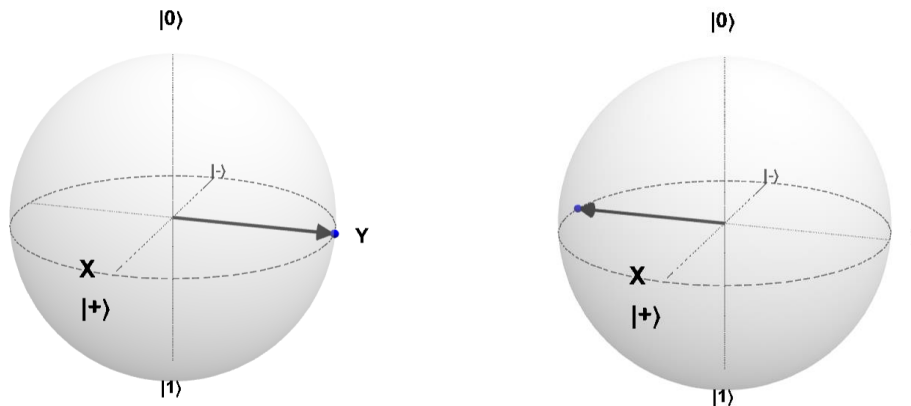


Quantum Operations – Pauli Y & Z

- Pauli Y

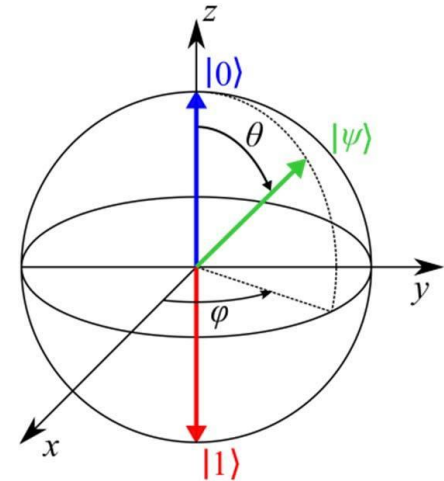


- Pauli Z



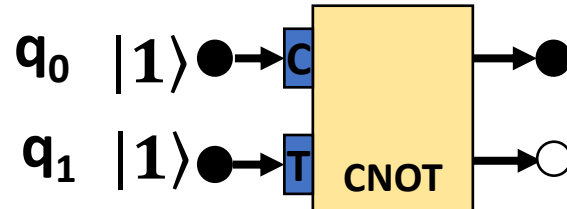
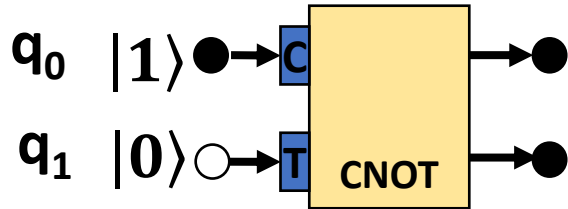
Single Qubit Gates – Parameterized Gates

- **Bloch sphere rotations can be parametrized**
 - E.g., rotation of φ around z-axis
- **3 angles for any arbitrary rotation**
 - Euler's rotation theorem
- **Examples:**
 - RX, RY, RZ

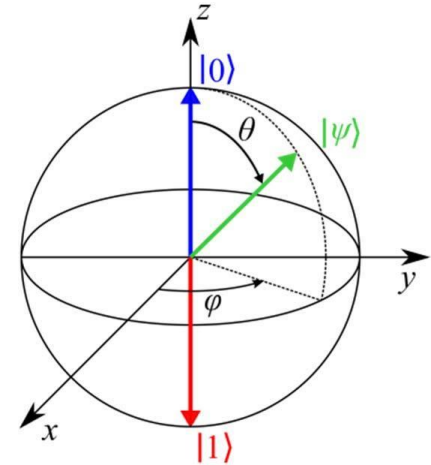


Quantum Operations – CNOT

- Controlled-NOT (CNOT)
- First Qubit is the *control qubit*
- Second Qubit is the *target* qubit
- Examples



- **Measurement destroys superposition**
 - Non-reversible quantum operation
 - What was state before measurement?
- Probability distribution → Quantum state
- No-cloning theorem
 - Repeated computation and measurement
- **Intermediate states** of the quantum system are **not accessible**



- Description of space for 2 (or multiple) qubits
- Notation \otimes
- 2-qubit-state example

Product state:
$$\begin{pmatrix} a_1 \\ b_1 \end{pmatrix} \otimes \begin{pmatrix} a_2 \\ b_2 \end{pmatrix} = \begin{pmatrix} a_1 * \begin{pmatrix} a_2 \\ b_2 \end{pmatrix} \\ b_1 * \begin{pmatrix} a_2 \\ b_2 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} a_1 a_2 \\ a_1 b_2 \\ b_1 a_2 \\ b_1 b_2 \end{pmatrix} = \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

In general : $|\psi\rangle = a|00\rangle + b|01\rangle + c|10\rangle + d|11\rangle$

Condition for separability: $\frac{a}{b} = \frac{c}{d}$, otherwise: „**entangled**“

n qubits \rightarrow length of vector: 2^n

- **Correlation between states of qubits**

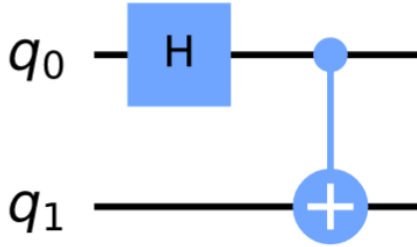
- One can gain information about a qubits state by knowing the states of the other qubits
- Non-entangled states can be simulated efficiently by classical computers → power of QC comes (a.o.) from entanglement

- **E.g.,: Bell States (completely entangled):**

- $|\Psi_+\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$
- $|\Psi_-\rangle = \frac{1}{\sqrt{2}}|00\rangle - \frac{1}{\sqrt{2}}|11\rangle$
- $|\Phi_+\rangle = \frac{1}{\sqrt{2}}|01\rangle + \frac{1}{\sqrt{2}}|10\rangle$
- $|\Phi_-\rangle = \frac{1}{\sqrt{2}}|01\rangle - \frac{1}{\sqrt{2}}|10\rangle$

Multi-qubit gates – Entangled states

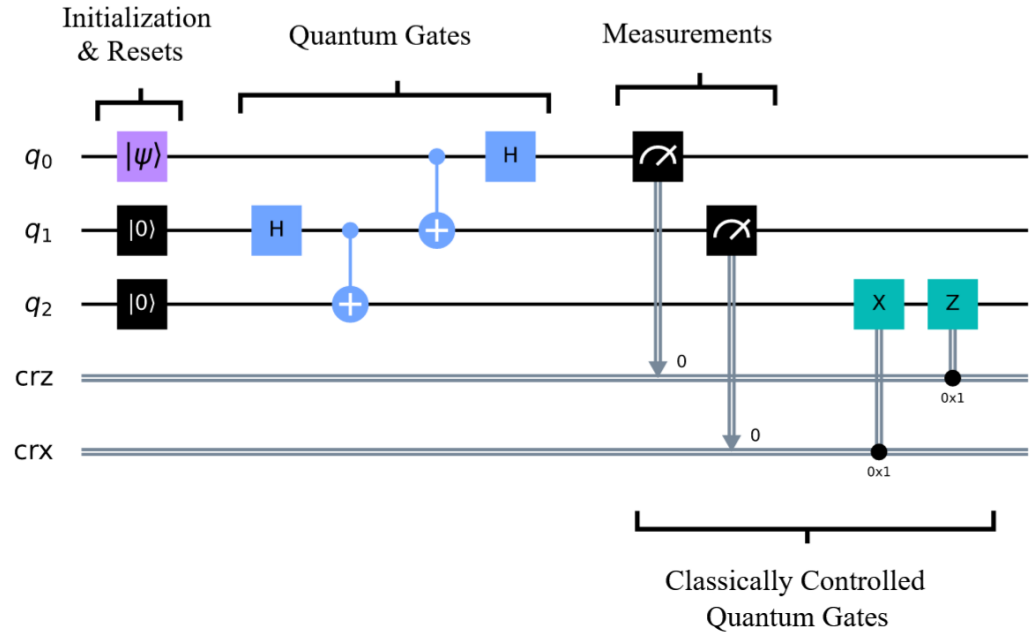
- **Consider the following example:**



- $\mathbf{H} |00\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |01\rangle) = |0+\rangle$
- $\mathbf{CNOT} |0+\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \rightarrow \mathbf{Bell-state}$

▪ Qiskit definition:

„A **quantum circuit** is a computational routine consisting of coherent **quantum operations** on **quantum data**, such as qubits. It is an **ordered sequence** of quantum gates, measurements and resets, which **may be conditioned on real-time classical computation**.”



Algorithms & Application Areas



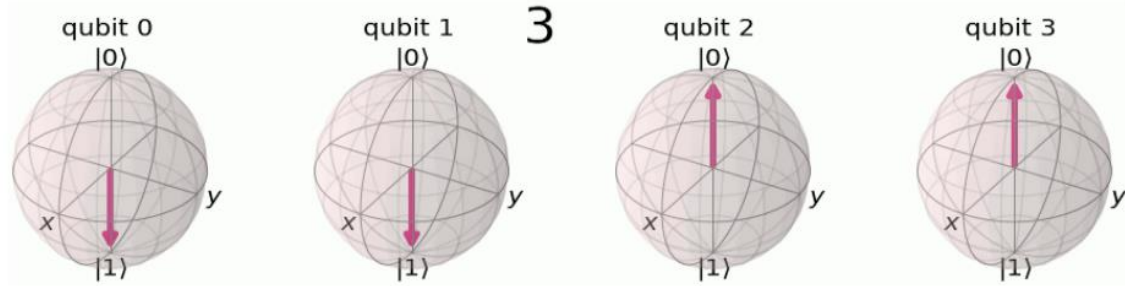
- **Fault-tolerant QC → broad application, provable advantage**
 - Quantum Fourier Transform
 - Grover Search Algorithm

- **NISQ-era QC → niche applications, probably better heuristic**
 - Quantum Chemistry → VQE
 - Optimization → QAOA
 - Quantum Machine Learning → QNN, QTDA

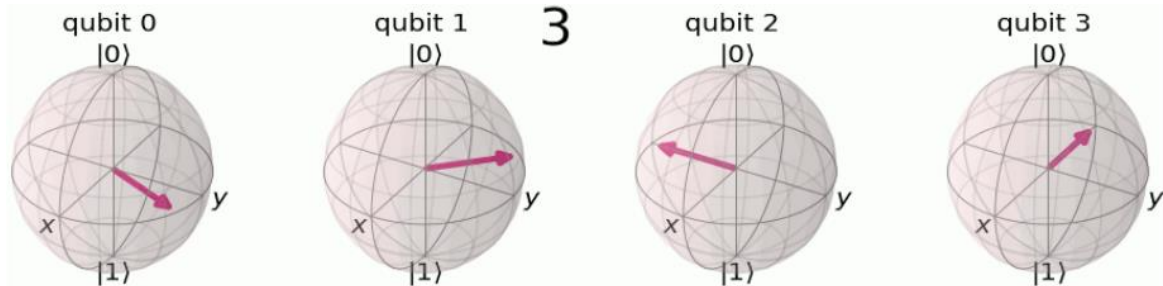
Quantum Fourier Transform

- **Quantum** implementation of **discrete Fourier transform**
- **Part** of many **quantum algorithms** (Shor,...)

Computational basis \Rightarrow

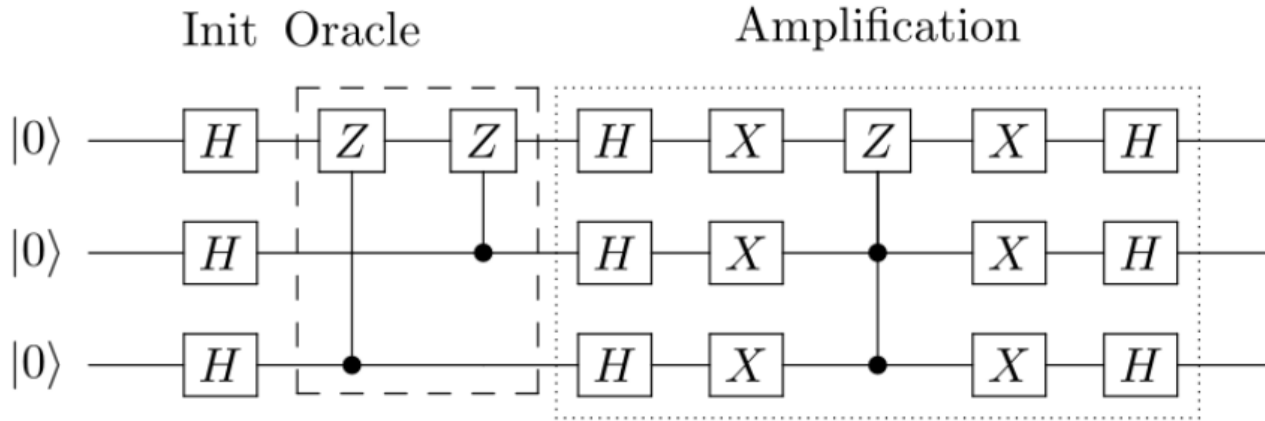


Fourier basis \Rightarrow



Grover-search algorithm

- **Database searches**, subroutine in other algorithms,...
- **Quadratic speed-up**



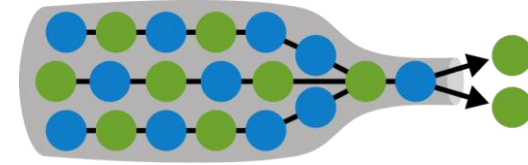
Quantum Algorithms – Requirements



Solve useful problem



**Speed-up or
other advantage**



Relatively small data



Correctness guarantees



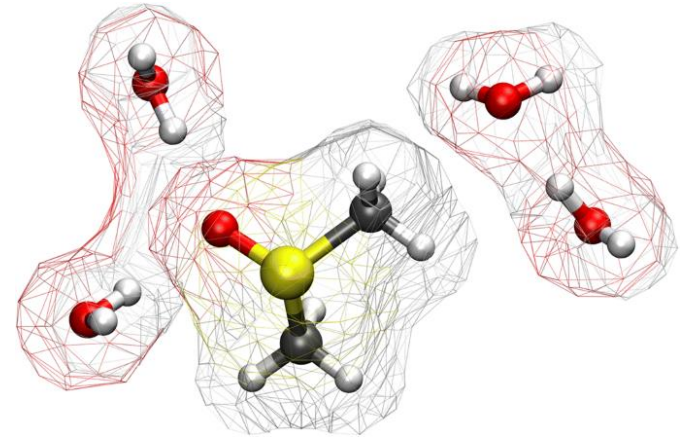
Resources can be estimated



→ goal today: find promising problem where hybrid algorithm is better heuristic than purely classical approach

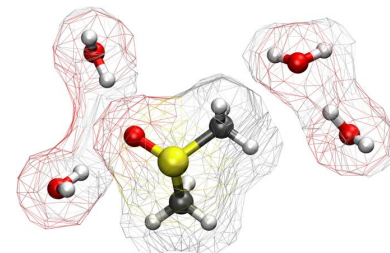
- **Closest to idea of Feynman 1981:**
 - Simulate quantum systems (molecules) with quantum systems (QC)

- **Scientific insights**
 - Quantum mechanical properties of molecular systems
 - Physiological processes (e.g., photosynthesis, DNA mutation)

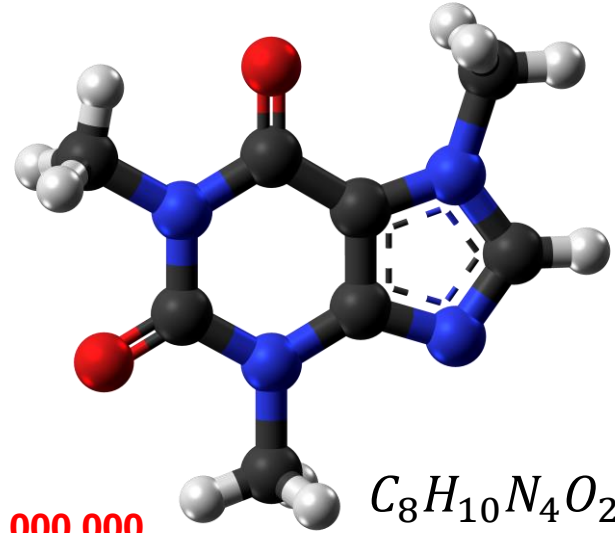


- **Simulation of molecular behaviour at quantum level:**
 - Drug design
 - Materials design
 - Development of new chemicals (e.g. catalyst in agriculture)

- **Classical approach:**
 - Calculations based on simplified model of molecule
 - Check a posteriori validity of the model

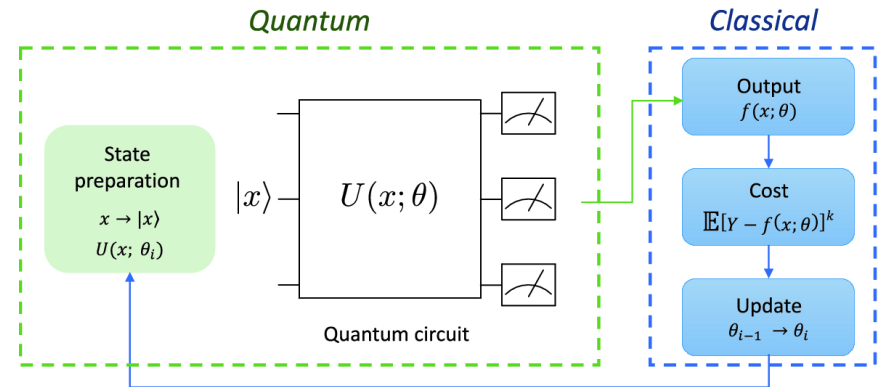


- **Molecule as quantum object:**
 - Many particles (e.g., nuclei, electrons)
 - Many-body problem
 - Highly interacting
- **Caffeine: 24 atoms**
- **Classical computation: 10^{48} bits**
 - 10,000,000,000,000,000,000,000,000,000,000,000,000,000,000,000
- **Quantum computation: 160 qubits**



Variational Quantum Eigensolver – VQE

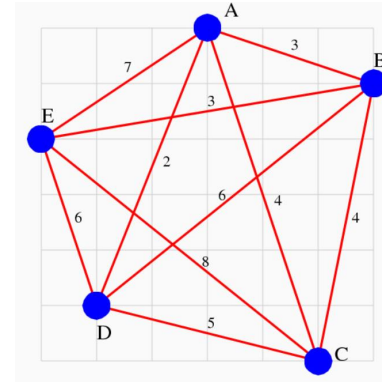
- Computes **ground state energy**
- Makes use of **parameterized gates (VQA)**
- **Procedure:**
 - Generate trial state with $U(\theta)$
 - Measure in computational basis
 - Calculate cost function: energy
 - Update parameters classically (e.g. gradient descent)



Application Areas – Quantum Optimization

- **Industrial relevance**

- Logistics,
- Manufacturing,
- ...



- **Examples:** graph optimization, routing, scheduling

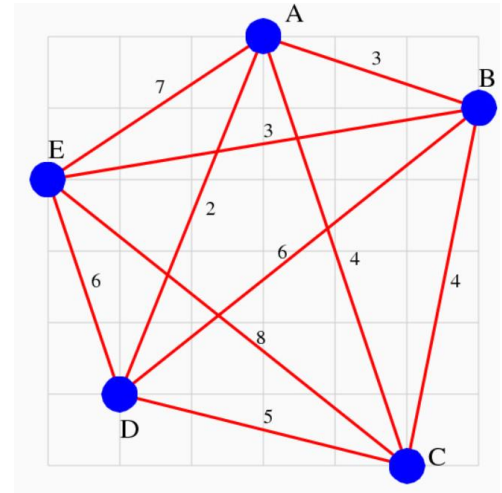
- Usually exponentially growing search space

- **Classical computation**

- Expensive algorithms (e.g., brute force algorithms)
- Use of approximative heuristics (e.g., genetic algorithms)

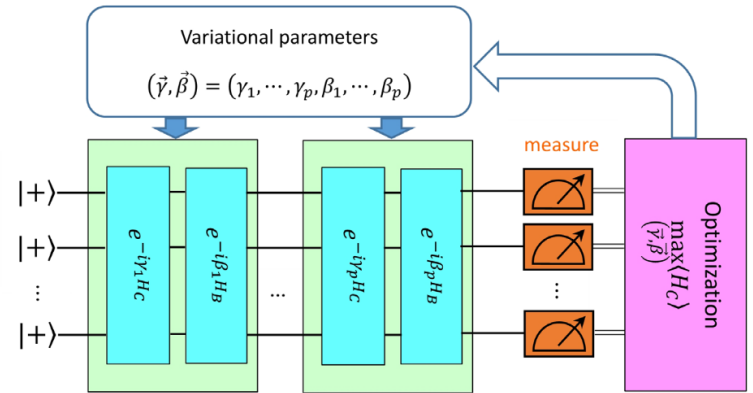
Travelling Salesman Problem

- Visit all cities → shortest route?
- E.g., 20 cities: $20 \times 19 \times 18 \times \dots \times 2 \times 1 =$
2,430,000,000,000,000,000 combinations

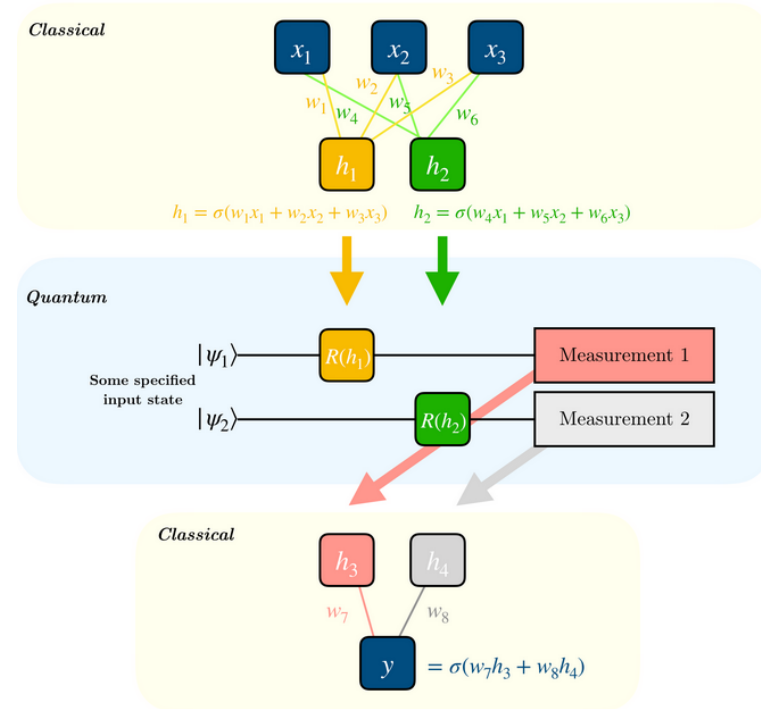


Quantum Approximate Optimization Algorithm – QAOA

- Algorithm for **combinatorial optimization** problems
- Very **similar to VQE** but with a defined ansatz
- **Procedure:**
 - Generate trial state with $U_C(\gamma), U_B(\beta)$
 - $U_C(\gamma)$: problem unitary
 - $U_B(\beta)$: mixing unitary
 - Measure in computational basis
 - Calculate cost function
 - Update parameters classically
- **Discrete** form of **Quantum Annealing**



- **Mostly quantum-enhanced ML**
 - Hybrid nature
 - E.g., Quantum GAN
- **Idea:**
 - Work in large space
 - Harness non-determinism
- **Quantum Topology Analysis**
- **Quantum Neural Networks**
 - Variational Quantum Algorithms
- And many more (Q-SVM, etc.)



- **Procedure**

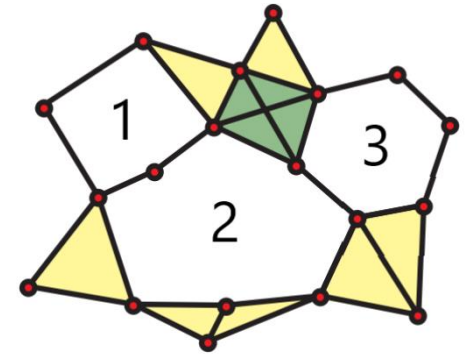
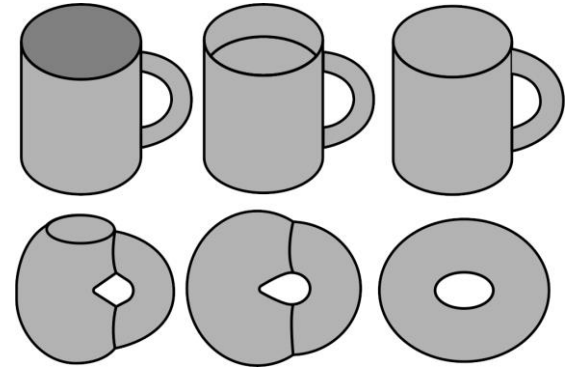
- Radius around data points
- If touch → edge on graph
- Graph → topological object

- **E.g., Betti numbers:**

- number of k-dimensional holes
- E.g., torus → $b_0: 1, b_1: 2, b_2: 1$

- **Provable superpolynomial speedup for:**

- Betti-dense (lot of holes) AND
- Large in clique numbers (lot of edges)



- **Advantages supposed esp. for quantum data**

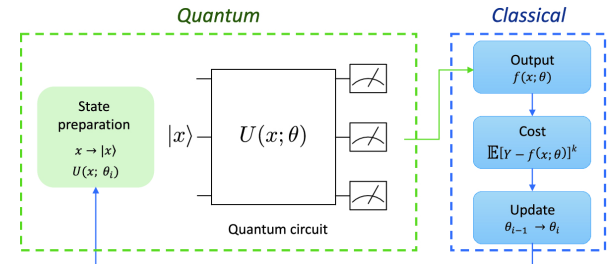
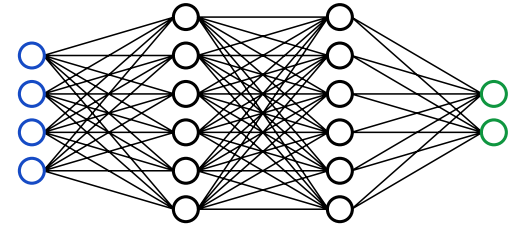
- Material science,
- Drug design,...

- **Quantum often part of hybrid model**

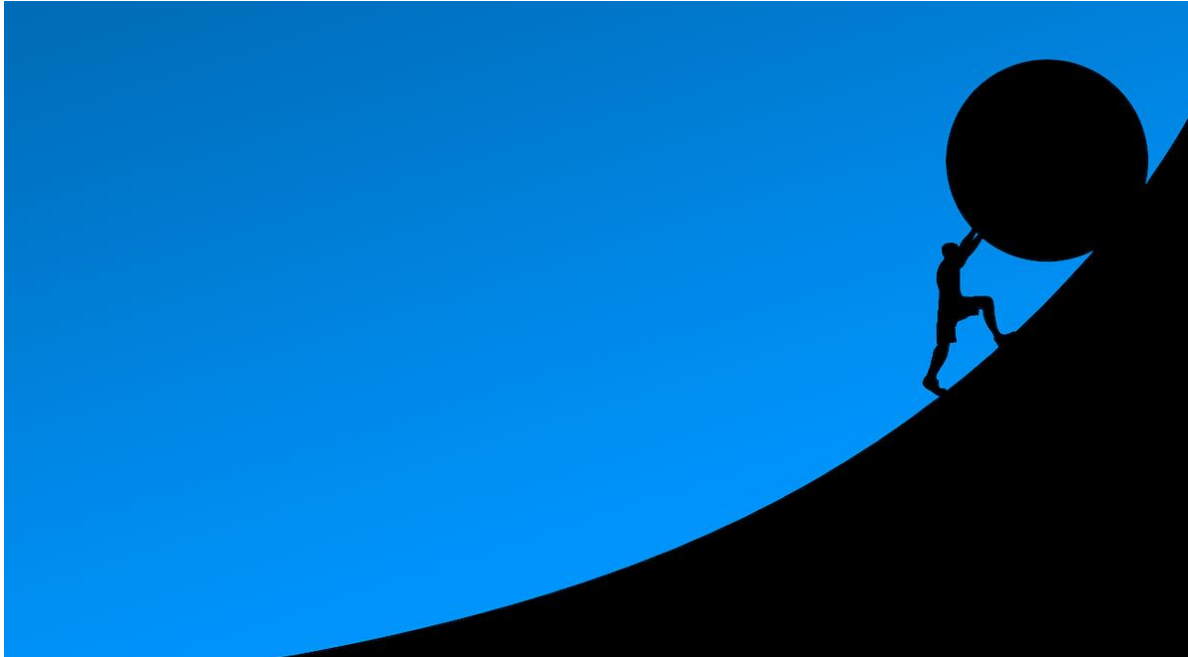
- Before, after, parallel, etc. to classical NN

- **Challenges**

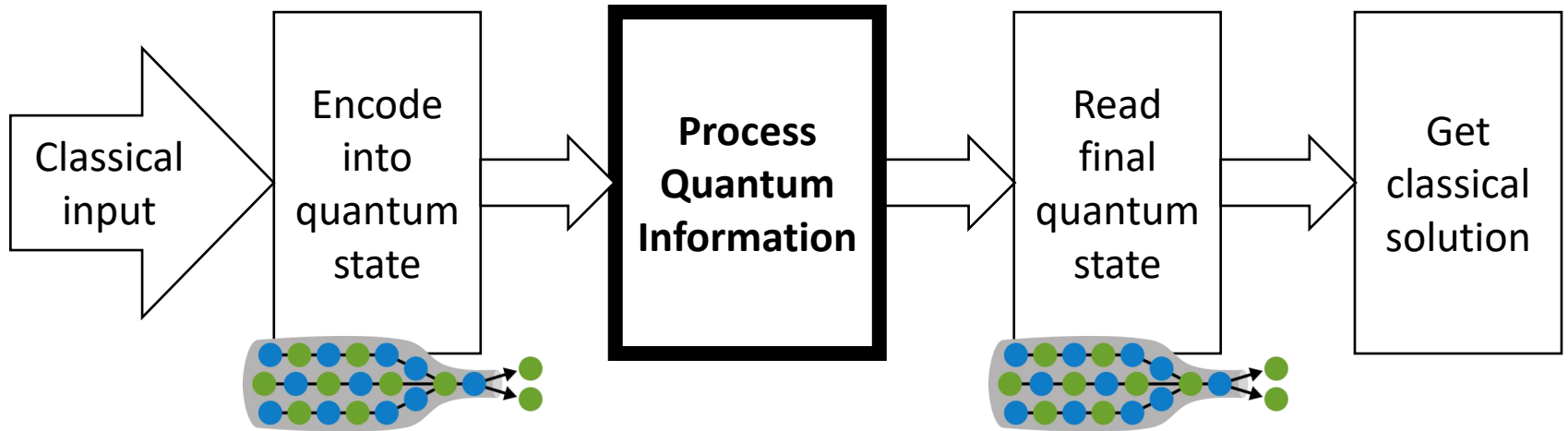
- Abundance of local minima
- Barren plateau
- Noise \rightarrow erase landscape features
- Required: classically hard to simulate
- Input / output problem



Challenges & Limitations



Quantum Information Processing – Bottlenecks





Ewin Tang

Quantum
Recommendation
Systems

arXiv:1807.04271



Ewin Tang



Quantum PCA

arXiv:1811.00214

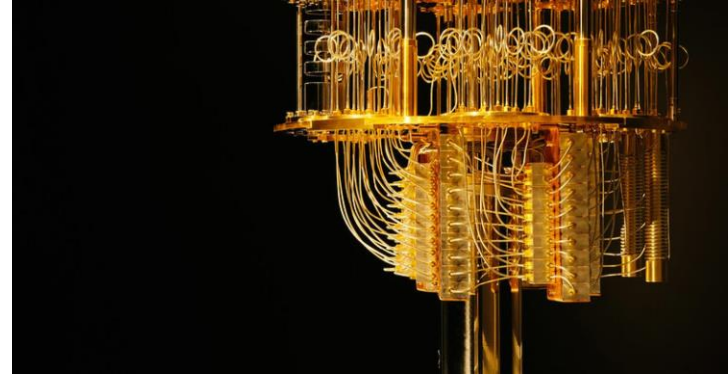
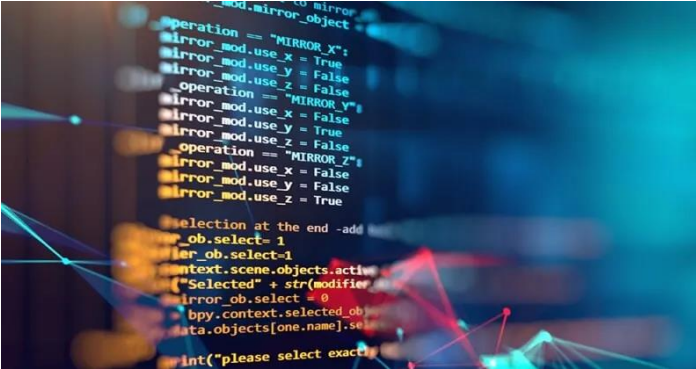


Ewin Tang

Low rank HHL

arXiv:1811.04909

Challenges and Limitations



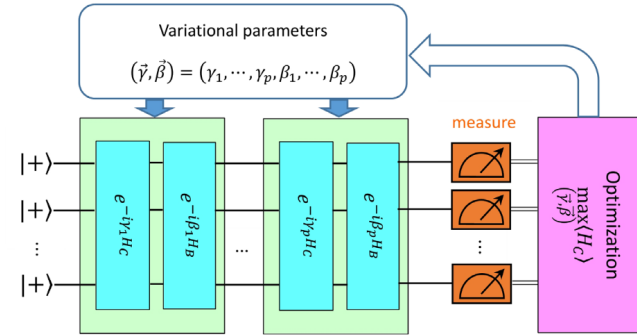
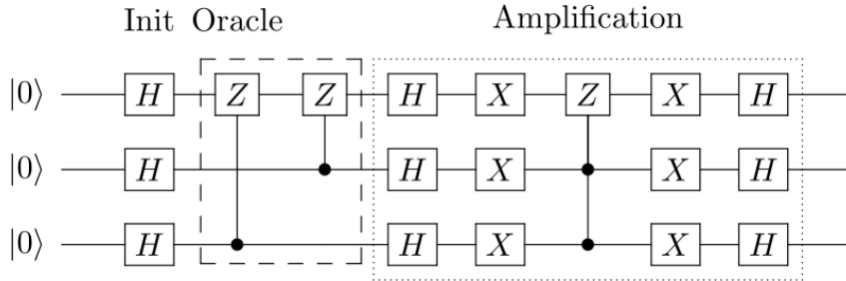
Algorithms & Software

- Dequantization
- Error correction
- Compilers
- ...

Hardware

- Fidelity
- Error correction
- Scalability
- ...

Challenges and Limitations



Fundamental

- No copies
- No assessment of intermediate states
- Decoherence
- ...

Variational Quantum Algorithms

- Abundance of local minima
- Barren plateau
- Require a LOT of runs
- ...

Summary of Challenges



Fault-tolerant Quantum Computing:

- Provable improvement for some applications
- Requires a lot of research

NISQ-era:

- No provable improvement
- Maybe still better heuristic especially in combination with classical computing

-
- **Fidelity** has to improve drastically
 - QCs will **NEVER replace** classical ones!!!



BUT:

QC has **immense transformative potential**

→ rather time scale is questionable

→ topics still requires a lot of fundamental and applied research

→ interesting to bring in ideas from various disciplines

Fault-tolerant

- Provable i
- some app
- Requires a

cially in
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- **Fidelity** has to improve drastically
- QCs will **NEVER replace** classical ones!!!

Wrap-Up

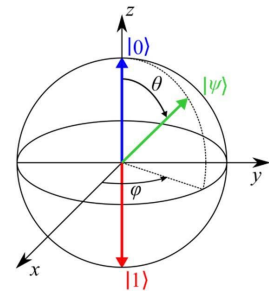
1. Motivation and Overview

- Classical computing faces severe scaling issues
- QC is applicable to a variety of computational problems
- There are diverse approaches to quantum computing



2. Basic Working Principles

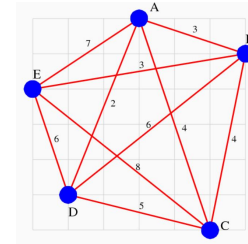
- QC harnesses quantum mechanical phenomena
- Mathematically its linear algebra



Wrap-Up

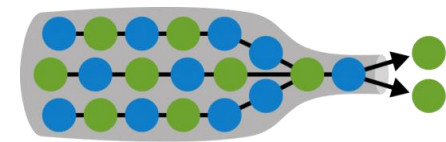
3. Near-term Applications are

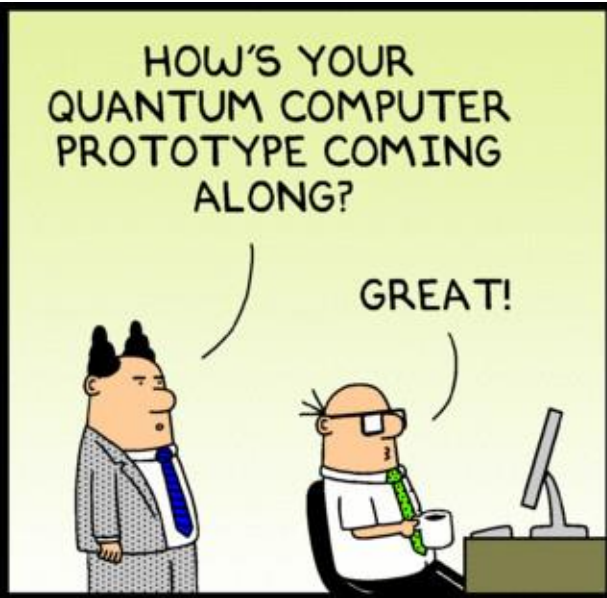
- Quantum chemistry
- Quantum optimization
- Quantum machine learning



4. Challenges and Limitations

- Interesting challenges remain
- Quantum computers are (universal) special purpose machines
- The potential is worth the effort





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